

La Habra Girls Softball
League Policies

I. League Registration Fee and Registration Policies: 2010

Spring Registration will occur during the months of November and December

6U \$95
8U-14U \$100

Registration Fee includes: Uniform, league insurance, annual yearbook and umpire fees.

II. Evaluation Procedures

1. Evaluations will be held in January.
2. Age group evaluations for 8U-14U will be held in two hour blocks. This will give coaches the opportunity to evaluate all players in their division without having to stay at the field all day.
3. Evaluation times will be set according to field availability and times will be announced 1 week prior to evaluations.
4. Potential Head coaches will be interviewed. Head Coaches will be selected and disclosed prior to evaluations. This is the job of the Division Commissioners, Player Rep, Head Coach, Vice President, President and final approval of the board. Declared assistant coaches may be with head coach at evaluations and the draft of players.
5. Players will check in and receive numbers. Players' names will be identified to coaches.
6. Players will go to the field in their designated age group. It is recommended. Each player will receive 3 ground balls in the infield at the shortstop position, 3 fly balls in the outfield, hit 5 pitches off the batting machine and run the bases from home to second.
7. All players wishing to pitch, except 7 year olds and younger, must both declare and tryout as pitchers at the time of evaluations.
8. Players 8 years old to 14 years old not trying out as pitchers will not be able to pitch for the first half of the season Any player 8 to 14 yrs. old not trying out for pitcher will be limited to a maximum 3 outs per game and may not pitch in the the

first inning. The season will be defined as all games scheduled by the league. If a team uses an ineligible pitcher that pitcher will be ineligible for the remainder of the regular and post season games (i.e. end of the year tournament games.)

9. Pitching evaluations will take place immediately after all players in that division have completed the fielding/hitting portion of the tryouts. It is the player's responsibility to be warmed up prior to pitching evaluations.

10. All pitchers will pitch 6 to 10 pitches at the correct distance and using the correct size ball according to their division.

11. Pitchers should be evaluated and rated by all coaches in that division, by the League President, the Player's Representative, a third neutral member of the Board and the Division Commissioner. The purpose of the evaluation is to identify the top two tiers of pitchers in each division if applicable.

12. 6U Division will not have evaluations. Players will be assigned by the Player's Representative and the Division Commissioner. 6U is a non competitive division. Carpools and other requests will be accommodated in 6U only.

III. Draft Procedures

1. All head coaches must freeze their daughter(s) and one other player which must be their declared assistant coach's daughter and her sister(s) if applicable. Coaches will not be allowed to freeze 2 first tier pitchers. Freezes wishing to pitch during the full season must pitch at evaluations (per rule II. 8. and rule III. 5.).

2. The coaches within each division, the President, the Player's Representative, the Division Commissioner and one other neutral board member will evaluate all pitchers within each division for the purpose of identifying the top two tiers of pitchers. The President, Head Coach, Player's Representative and Division Commissioner will place the top pitchers into the first tier and the second tier prior to the start of the draft based on their tryout and past pitching performance in the league. All other declared pitchers will be identified as pitchers but be placed in the open draft. The first and second rounds of the draft must be used to select pitchers identified as first and second tier pitchers (no exceptions). Each coach will be guaranteed a tier one pitcher and a tier two pitcher. This will be known as the "Pitchers draft"

3. Only girls who participated in evaluations may be drafted. All other girls who registered and did not participate will be placed into a blind draft to be conducted immediately after the open draft is completed.

4. Draft order for the first round will be drawn out of a hat by the President, or Vice President. The second round will be conducted in reverse order of the previous round. Draft order for the open draft (3rd round and on) will be reselected after the pitchers draft has concluded. Each subsequent round will be conducted in reverse order of the previous round until all players available have been drafted.

The blind draft will start with the next team that was scheduled to pick in the open draft.

5. Players 8 years old to 14 years old not trying out as pitchers will not be eligible to pitch for the first half of the season and will be limited to a maximum 3 outs per game and may not start the game as pitcher. The season will be defined as all games scheduled by the league. If a team uses an ineligible pitcher that pitcher will be ineligible for the remainder of the regular and post season games (i.e. End of the Year Tournament) an extra regular season game.

6. The first round of the draft will be for pitchers to be distributed /selected. If a head coach already has a player frozen in the first tier of pitchers, he/she will skip their turn to draft in the first round. A head coach may not draft outside of the pitching tier in the first two (2) rounds

7. If a head coach has both of his/her freezes in the second tier of pitchers he must use one as his/her first round choice and one as his/her second round choice

8. Because of the Sister Rule the head coach may freeze all of his daughters as well as another player and all of her sisters. If more than three frozen players are in the top two tiers of pitchers the following compensation will be in effect:

a. If three players are in the second pitching tier then the head coach must use one as his/her first round choice, one as his/her second round choice, and one as his/her third round choice. The coach skips his/her turn in the fourth round of the draft, but will be given two consecutive picks in the sixth round.

b. If one player is in the first tier of pitchers and two players are in the second pitching tier then the head coach must use one as his/her first round choice, one as his/her second round choice and one as his/her third round choice. The coach will skip his/her turn in the fourth round of the draft, but will be given two consecutive picks in the eighth round.

c. If two players are in the first tier of pitchers and one player is in the second pitching tier then the head coach must use one as his/her first round choice, one as his/her second round choice, and one as his/her third round choice. The coach will skip his/her turn in the fourth and fifth rounds, but will be given two consecutive picks in the sixth round and in the eighth round.

d. If three players are in the first tier of pitchers then the head coach must use one as his her first round choice, on as his her second round choice, and one as his/her third round choice. The coach will skip his/her turn in the fourth, fifth and sixth rounds, but will be given consecutive choices in the seventh, eighth, and ninth rounds.

e. 4 players in the second tier. Lose fifth and sixth. Draft 2 players in the seventh and eighth.

f. 1 player in the first tier, 3 in the second tier. Lose fifth and sixth. Draft 2 players in the seventh and ninth.

g. 2 players in the first tier, 2 players in the second tier. Lose fifth, sixth, and seventh rounds. Draft 2 players in the eighth, ninth, and tenth rounds.

h. 3 players in the first tier, 1 player in the second tier. Lose fifth, sixth, and seventh rounds. Draft 2 players in the ninth, tenth, and eleventh rounds.

i. 4 players in the first tier. Lose fifth, sixth, seventh, and eighth rounds. Draft 2 players in the ninth, tenth, eleventh, and twelfth rounds.

j. 5 players in the first two tiers. Lose sixth, seventh, eighth, ninth, tenth rounds. Draft 6 players in the eleventh round.

9. If a head coach has a freeze player who is not in the top two pitching tiers, then that player must be taken in the third round. If both freeze players (not sisters) are not in the top two pitching tiers, then those players must be taken in the third and fourth rounds. If a coach only has his/her two daughters frozen, then Rule 13 applies (the first daughter is taken in round 3 and the second daughter is taken in round 5).

10. Sister Rule – Sisters, and only sisters, may be linked by their parents and must be drafted together. When one sister is taken the other sister must be taken two rounds later. A third sister must be taken two rounds after the second sister. The exception would be two sisters both in the top two tiers of pitchers. Those sisters must be taken in the first rounds of the draft.

11. The following information should be available for coaches at the time of the draft: birth date, pitching experience, catching experience and All-Star status from prior year if applicable.

12. Players may be traded on draft day only. Trading players may be done only on the day of the draft, within 30 minutes of the last player in that division being assigned. Players may be traded only one for one. All trades must be made openly, with other coaches aware of any player transaction. The League President or the Player's Representative may veto a trade that they deem is unfair and affects the balance of the teams in that division.

13. Team size will be limited to 13 players in each Divisions 6U-14U

14. A High school division will be formed should registration be met.

IV. League Rules and Regulations for Play

The standard Rule of Play shall be the most current edition of the Official Softball Rules of Softball adopted by the Amateur Softball Association (ASA Youth Fast Pitch) except for any of the following modifications:

Rule 3 (Equipment)

1) Helmets must be worn at all times, including practices, by all batters, base runners or players coaching bases. Helmets must have a chin strap and the chin strap must be snapped in place while batting, base running or coaching bases. Its mandatory helmets must have a face mask in all divisions.

2) Catchers must wear all protective equipment when on the playing field at all times, including practices.

Equipment includes a mask, throat protector, chest protector and shin guards.

3) Shoulder length hair must be tied back.

4) Gum Chewing is not allowed.

Rule 4 (Players & Substitutions)

- 1) A coach must be able to field a team 10 minutes after the scheduled starting time with a minimum of eight (8) players or the game will be forfeited.
- 2) It is necessary to give a lineup sheet to the home plate Umpire, and report defensive changes to the both scorekeepers.
- 3) Substitution Rule: No player shall sit out more than one consecutive inning on defense. The exception will be if a player is removed from the game due to injury, sickness or disciplinary reasons.
 - A) Any player removed from the game for injury, illness or disciplinary reasons must be reported to the umpire and opposing team's scorekeeper at the time of removal.
 - B) Players removed due to injury, illness or disciplinary reasons may not return for the remainder of that game once they have missed their turn at bat, or have sat out more than one consecutive inning on defense.
 - C) Players leaving the game due to injury or illness will not be charged an out when it is their turn to bat.
 - D) Players ejected from a game by the umpire will be charged an out each time they are scheduled to come to bat for the remainder of the game. The player will also be ineligible to play in the following scheduled game.
 - E) Players leaving the game early for any other reason than stated in 3.C. or 3.D. above will be charged an out only on their first scheduled turn to bat after leaving the game.
- 4) A game will consist of seven (7) innings with the following exceptions:
 - A) 6U - 3 innings maximum. Not to exceed 1 hour 30 minutes.
 - B) 8U - 5 innings maximum with no new inning to start after 1 hour and 20 minutes.
Drop dead will be at 1 hour 30 minutes
 - C) 10U - 7 innings maximum with no new inning to start after 1 hour and 30 minutes
Drop dead will be at 1 hour 45 minutes.
 - D) 12U - 7 innings maximum with no new inning to start after 1 hour and 30 minutes
Drop dead will be at 1 hour 45 minutes
- 5) If a player suffers an injury during the season on or off the field that requires medical treatment, the coach must be given a medical release before that player is allowed to practice or play in any games and report it to the Divisional Commissioner and/or Player Representative and then to the board.
- 6) No player will be allowed to play or be on the field if they are wearing a fixed cast, removable cast, splint or leg brace.
- 7) Any coach who is going to suspend a player from a game for disciplinary reasons must obtain permission from the Player Representative, ~~or~~ the Divisional Commissioner and the Head Coach at least a day prior to the game in question. The coach must provide specific reasons for withholding the player from the game in writing. The parents must be notified prior to the start of the game by two following the Players Representative, the Divisional Commissioner or Head Coach.

A) No player may be suspended more than one game by a coach without a hearing of a committee of the Board of Directors called by the League President.

B) No player may be suspended from a game by a coach for non-attendance of practices or prior games without holding a conference with the player, the player's parents and three of the following: the Player's Representative, the Divisional Commissioner, Head Coach, the League President, or another Board Member designated by the President.

Rule 5 (Pitching Regulations for 8U, 10U, and 12U Divisions)

1. Pitchers recorded outs will be based on outs recorded by the official scorekeeper. In the event a pitcher is replaced in an inning prior to recording an official out, an out will be charged to the pitcher upon her first pitch to a batter in that inning..
2. In 8U there will be no runs allowed to walk in
3. The following limitations shall be placed on pitchers:
 - a. 8U pitchers shall be limited to 6 outs per game.
 - b. 10U & 12U pitchers shall be limited to 9 outs per game.
 - c. 10U & 12U pitchers may pitch an additional 3 outs if a game goes 7 innings or longer.
4. If a pitcher pitches more than the allotted outs allowed in a game, a protest may be filed.
SEE RULE 8 - Protests
5. The head coach will be suspended by the Board if pitching violation is deemed flagrant.
6. The out allotment rules above are waived during the Post Season Playoff and All-Star games.
7. A player may enter/reenter the game as pitcher as many times as they have eligible innings to pitch.
8. A player may not reenter the game as a pitcher during an inning that she has previously pitched in.
9. If a team runs out of eligible pitchers due to injury, sickness or other unavoidable circumstances then that team may designate another player to pitch, but only after all remaining eligible pitchers have used up their allotted innings.

Rule 6 (Batting)

1. Round Robin batting in all Divisions
2. In Divisions 8U, "Four run ahead with a possibility of Seven" rule will apply in all innings. The inning is over when a team goes four runs ahead of the other team. When runners are on base the play will continue and all runners may score. If the team coming to bat is leading, then that team may extend their lead by four runs. A team that is behind may catch up and extend a lead by four runs with a possibility of eight in one inning. After the fourth run scores the defensive team can end the inning with a force at home (this prevents unnecessary base running and collisions at the plate).

3. 10U and 12U the “Five run ahead with a possibility of Eight” rule will apply in all innings. The inning is over when a team goes five runs ahead of the other team. When runners are on base the play will continue and all runners may score. If the team coming to bat is leading, then that team may extend their lead by five runs with a possibility of eight. A team that is behind may catch up and extend a lead by five runs with a possibility of eight in one inning. After the fifth run scores the defensive team can end the inning with a force at home (this prevents unnecessary base running and collisions at the plate).

Rule 7 (Base Running)

1. If a base runner requires a courtesy runner due to an injury, that runner shall be the last batter out.
2. Any time there are two outs and the catcher is a base runner, it is the coach’s option to replace the catcher with a courtesy runner. That courtesy runner shall be the last batter out in that inning.

Rule 8 (Protests)

1. The head coach of a team must immediately notify the head umpire that a game is being played under protest per Rule 9, Section 2 of the Official Softball Rules of Softball adopted by the Amateur Softball Association (ASA Fast Pitch).
2. The protesting coach must either withdraw his/her protest or file a formal written protest and post a \$50 protest fee with the Divisional Commissioner and/or Head Coach within forty-eight (48) hours. The protest fee is refundable only if the protest is upheld. The Umpire In Chief is responsible for obtaining a written statement from the umpire who conducted the game. The Protest Committee of the Board must meet within forty-eight hours after the protest has been filed - receiving the coach’s and umpire’s statements to render a decision.

Rule 9 (Umpires)

1. The umpire has the authority and the endorsement of the Board of Directors to ask any player, coach, parent or spectators to leave the area of play when, by their actions, they are interfering with play or behaving in a manner inappropriate for a youth softball game.
2. Per Article 9, Section 2.C. of the League’s constitution, a team’s head coach is responsible for the conduct of the entire team including all assistant coaches, parents, spectators and players. The head coach may be ejected by the umpire for their conduct. Per Article 11 of the League Constitution, any Head Coach, Assistant Coach, parent, spectator, or player who is ejected by the umpire will automatically lose the right to attend the next league game in any capacity.

Special Division Rules with ASA and League Rules to be emphasized:

Mini-T Division (6U):

1. Games consist of three (3) innings per game. Not to exceed 1 hour 30 minutes
2. Each player gets three pitches from the coach before the tee is used.
The batter will be allowed an extra pitch if there is a foul tip on the third pitch, or subsequent extra pitches.
3. No bunting.
4. A continuous outfield arc will be established 5' behind the infield bases when there is no dirt infield to play on.
5. Runners may advance only one base on a ball hit in the infield. Runners may advance two bases for a ball hit to the outfield (ball must travel past the dirt infield/outfield arc).
6. Modified round robin batting in all innings.
Every player bats in their half of the inning.
Bases are cleared after the third out.
7. No stealing.
8. All players play on defense.
9. Each player must play in the infield a minimum of one (1) innings.
Coaches are encouraged to spread the infield play out evenly throughout the season.
10. The number of infielders allowed is limited to six (6). Pitcher, catcher, 1B, 2B, SS & 3B
All other defensive players must play on the outfield grass/past the outfield arc (a player may run up to make a play after the ball is hit.)
A team that has 13 players present will be allowed a seventh infielder in the second inning.
The seventh infielder must play behind second base.
11. There must be a new player at the catcher and pitcher positions every inning.
12. When the batter is using the tee, the catcher must play back and off to the side to avoid being hit by a thrown bat.
13. No scorekeeping.
14. The coach must have one foot on the pitching rubber.

Micro-Mini Division (8U):

1. Games will consist of five (5) innings with no new inning after 1 hour 20 Drop dead will be at 1 hour 30 minutes.
2. Home plate is closed.
3. No dropped third strike rule.
4. Runner leaving the base before the ball leaves the pitchers hand is out.
5. Runners may steal only one base per pitch.
6. No infield fly rule.
7. Pitchers are limited to 6 outs per game .
8. A player may enter/reenter the game as pitcher as many times as they have eligible outs to pitch.

9. A player may not reenter the game as a pitcher during an inning that she has previously pitched in.
10. 8U teams are allowed 4 outfielders.
All outfielders must be positioned on the outfield grass (a player may run up on the dirt to make a play after the ball is put in play). If a dirt infield is excessively large, coaches, by mutual agreement, may designate an outfield arc on the dirt 10' behind the infield bases.
11. **No walks. Coach assumes strike count after ball four first half of season. Board to review single pitch at half way point (by date)**
12. The "Four Run Ahead with a Possibility of Seven" rule is in affect (see Rule 6, 2).
13. Coaches are encouraged to give all girls a chance to play infield at least one inning during the game.
14. If a team runs out of eligible pitchers due to injury, sickness, or other unavoidable circumstances, then that team may designate another player to pitch, but only after all remaining eligible pitchers have used up their allotted outs
15. The coach must have one foot on the pitching rubber & pitch under hand to the batter.

Mini-Minor Division (10U):

1. Games will consist of seven (7) innings, with no new inning after 1 hour 30 minutes.
Drop dead will be at 1 hour 45minutes.
2. **Home plate is open.**
3. **Dropped third strike rule is in effect.**
4. Runner leaving the base before the ball leaves the pitchers hand is out.
5. No infield fly rule.
6. The "Five run ahead with a possibility of eight" rule is in affect (see Rule 6, 3).
7. Pitchers are limited to 9 outs per game. Pitchers may pitch an additional 3 outs if a game goes 7 innings or longer.
8. A player may enter/reenter the game as pitcher as many times as they have eligible outs to pitch.
9. A player may not reenter the game as a pitcher during an inning that she has previously pitched in.
10. If a team runs out of eligible pitchers due to injury, sickness, or other unavoidable circumstances, then that team may designate another player to pitch, but only after all remaining eligible pitchers have used up their allotted outs

Minor Division (12U)

1. Games will consist of seven innings with no new inning after 1 hour 30 minutes.
Drop dead will be at 1 hour 45 minutes
2. Runner leaving the base before the ball leaves the pitchers hand is out.
3. Pitchers are limited to 9 outs per game. Pitchers may pitch an additional 3 outs if a game goes 7 innings or longer.

4. A player may enter/reenter the game as pitcher as many times as they have eligible outs to pitch.
5. A player may not reenter the game as a pitcher during an inning that she has previously pitched in.
6. If a team runs out of eligible pitchers due to injury, sickness, or other unavoidable circumstances, then that team may designate another player to pitch, but only after all remaining eligible pitchers have used up their allotted innings.
7. “Five run ahead with a possibility of Eight” rule is in affect (see Rule 6, 3).
8. If a team runs out of eligible pitchers due to injury, sickness, or other unavoidable circumstances, then that team may designate another player to pitch, but only after all remaining eligible pitchers have used up their allotted outs

V. Scholarship Fund:

The president of the league shall have the discretion to reduce or waive the registration fees. The president will handle each request on a case by case basis.

VI. Returned Checks:

The League will charge a fee of \$25 for all returned checks.

VII. LHGSA Players Making a High School Team:

Any player who registers with the LHGSA and then makes a high school softball team is entitled to a full refund of League registration fees upon verification from the coach of that high school.

VIII. Coaching Application Form:

All coaches will fill out and sign a Coaches Application Form prior to being allowed to coach. All Head Coaches must attend the ASA/ACE Coaches Clinic and become certified. Should he/she not attend by the date set forth in accordance to the applicable District then he/she will be removed as a coach in any capacity. All potential All Star Coaches must be ASA/ACE certified in order to coach and All Star team. All Coaches are subject to adhere to the Code of Conduct requirements set forth by LHGSA.

IX. Adult Female Must be Present:

An adult female must be present at all team practices and functions.
An adult female must be in the dugout at all games, but not limited to the “Team Mom”

X. Refunds on Registration Fees

No refunds on registration will be given once teams are selected.
Partial refunds may be given parents at the President’s discretion prior
Opening Day for what he/she feels are legitimate circumstances (moving, change in
work schedule, etc.).

XI. Regular Season Games

There will be no “preseason” games in any division.
All scheduled season games will count in the divisional standings.

XII. Post Season Tournament Format

1. Playoffs will be held in a single elimination format.
2. Teams will be seeded according to their regular season standings.
3. Should two or more teams be tied, the following tie breaker will be used:
 - A. Head to head results;
 - B. Least runs against (average) during head to head competition of tied teams;
 - C. Most runs scored (average) during head to head competition of tied teams;
 - D. Coin flip.
4. The bracket will be formed based on a standard 8-team seeding format:
1 vs. 8; 2 vs. 7; 3 vs. 6; 4 vs. 5
Bracketing:
1 vs. 6; 2 vs. 5; 3 vs 4
5. Divisions that have an “odd number” of teams the first place team will be awarded a
bye.
6. Should the league ever have more than eight teams in a division, then standard
16-team bracket should be used with byes issued in a similar manner.

ALL STAR RULES

XIII. LHGSA All Star Head Coaching Selection Process

1. The Division Commissioners / All-Star Committee will determine who is interested in
being All Star Coaches.

2. Qualified Division Head Coaches will be appointed All Star Head Coaching positions. Qualified Assistant Coaches will be considered only if no qualified Head Coach is available.
3. The Board / All-Star Committee will conduct an advisory vote by all Divisional Head Coaches. The Board / All-Star Committee will have the final decision in appointing the All Star Head Coach and his/her coaches.
4. All Star Assistant Coaches will be selected by the All Star Head Coach and approved by the Board. All coaches must meet ASA required guidelines.
5. Responsibilities of the All Star Head Coach include:
 - A. Selection of Coaching Staff with the Boards approval.
 - B. Selection of a Team Parent(s) with the Boards approval.
 - C. Organization of practice and honing of softball skills.
 - D. Fundraising and/or money collection for misc. purchases and filtered through the League Sponsorship Coordinator
 - E. The Board/League will select of tournaments to play and attending to details of tournament entry.
 - E. Game day decisions and strategies.
 - F. Misc. organizational duties related to an All Star Team such as uniform distribution, equipment, picture day, transportation concerns, snacks, awards, schedule distribution, etc.

XIV. All Star Team Guideline & Selection Process

1. All Star Guidelines - the All Star Program is intended to provide an opportunity for those players who have demonstrated outstanding softball ability and who have displayed an attitude of fair play, enthusiasm and cooperative team spirit, to participate on a team composed of players who have similar qualifications.
 - A. LHGSA holds All Star information confidential and only shares this information with its Board. LHGSA at no time or under any circumstance makes All Star player nominations public.
 - B. To be eligible for All Star competition a player must comply with ASA eligibility requirements and have played in at least 50% of the total number of league games played by the team to which they were assigned during the regular season. Exceptions may be granted due to injury or illness.
2. All Star Teams will consist of twelve (12) players.
 - A There will be an “A Team” in 8U, 10U, 12U & 14U

- B. A “B Team” will only be selected with the approval of the board after the “A team” has been formed.
- C. There is no All Star Team in 6U (Revised 2007)
- D. Players are only eligible, if nominated, to play in their respective age division.

3. Division coaches nominate players to be All Star candidates. Each coach in each division is allowed to nominate the appropriate number of candidates to be voted on during a special coaches meeting <not prior to May 1st> Board members review the list of candidates for completeness. If a qualified player has been left off of the nomination ballot she will be added by the Board / A-S Committee. Each coach is asked to get to know as much as possible about each candidate in order to produce the best team possible to represent LHGSA in competition. The Board has final approval of the All Star Teams.

4. All Star Voting starts with each coach selecting the number of players to be on a team minus two (2) from the list of candidates. The number of players that a coach can select in the following rounds decreases by the number of players voted onto a team in the previous rounds. Voting by coaches continues until all but two (2) players are voted onto each team. A player is voted onto a team if they receive **3/4** of the votes from all the coaches in attendance in any given round. After the third round a player must receive at least one (1) vote to proceed to the next round. The All Star Coach is then allowed to select the final two (2) players. These two (2) players must be on the A-S ballot.

5. Coaches or their representative must be present at the meeting for their votes to count. The only exception for a coach that is unable to attend or send a representative is to telephone in their first round selection during the voting or provide the league President a hand written selection prior to the voting. The exception may only be used in the first round of voting.

6 All players and their parents must sign an “All Star Player, Parent Agreement” Failure to sign or abide by this agreement will result in the removal of a player from the All Star Team by the Board.

7. If a player drops out of the All Star Program the Head Coach may appoint another nominated player, subject to Board approval and ASA eligibility requirements.

XVI. Fall-ball

The cost of Fall-ball will be \$90 per girl.

The President will appoint the Fall Ball Coordinator and its committee which will consist of the upcoming years Board of Directors.

XVII. Coach Selection.

The Division Commissioners will be empowered to recruit sufficient head coaches for their Division. If there are more applicants for Head Coaching positions than there are teams, a Head Coach Selection Committee which will be will be formed to select the Division’s head coaches. This committee will consist of the Division Commissioner, the League Head Coach, Vice President and the League President.